





Mini

TPO Company in co-production with
Teatro Metastasio di Prato

artistic direction Francesco Gandi, Davide Venturini

choreography Sara Campinoti, Elisa Capecchi

dance for two performers

visual design Elsa Mersi

computer engineering Rossano Monti

sound design Spartaco Cortesi

voice Charlotte Zerbey

costumes Chiara Lanzillotta

props Livia Cortesi

NOTES

limited capacity

running time: 30'

age level: from 2 to 4 years

INSIDE
• OUTSIDE

MINI



LARGE | SMALL



HIGH | LOW

THE SHOW

The scene is made of suspended geometric shapes, hovering like a "mobile" above the empty scene. Two dancers/characters are born from these shapes, one round, the other pointy\elongated, one blue, the other red...

Two opposite characters, each with its special nature and quality of movement, collide, meet and present themselves. Both are afraid of and attracted to each other.

There is no real or linear story, just a "mini" action which uses dance to express the emotional reactions revealed every time there is an encounter. The meeting of the two characters immediately inspires play and the scene opens up to the public, becoming a place where children can experiment: explore the space, shapes, sounds and colors put into play for them and around them. Shapes, sounds and colors react and come to life as a result of their movements and thus compose a great design.

In this game of discovery the parent is also called to participate together with the child. In fact, the stage space is arranged in such a way as to create an informal climate without a clear division between the audience and the stage and consequently gives life to an event everyone can take part in.



MINI

MINI

• OUTSIDE
INSIDE

SMALL | LARGE

LOW | HIGH

THE DANCE OF OPPOSITES

The child begins to experience himself from a number of scene-perceptive notions, the "contrasts" of true polar opposite pairs: strong|weak, large|small, high|low, long|short, far|near, before|after, etc. These games provide a child with a chance to experience "opposites" through repetitions, which he never tires of and thus allows him to search for equilibrium.

This dimension of opposites and contrasts as well as their associations, characterize the way children think and behave. A child of 2-3 years, reinterprets experiences not only through a close-knit interaction with the mother but also through the way in which he relates to objects and space.

The game begins to take on more complex connotations: combinations, selections, etc.

The theater combines its various languages such as music, dance and visual arts to give us an opportunity to pass from one language to another without interruption. The environment of the theater, its space, lights, shadows and rhythms gives life to an unimaginable world, one which is capable of giving language and the human body a deeper meaning.

With the MiNi we want to create an open and available theatrical context, a place which incorporates the human body into the stage set and allows children to experience perceptions, sensations, images and emotions through the game of "contrasts."

MINI

APPEARS I DISAPPEARING



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TPO AND INTERACTIVE THEATER

Visual, emotional and immersive theatre. Space is the protagonist in TPO's shows with its images, colours and sounds. Thanks to the use of interactive technologies every show is transformed into a 'sensitive' environment where the thin border between art and play can be experienced. Dancers, performers and the audience itself interact with each other exploring new expressive forms that go beyond language and cultural barriers.

The work of TPO is a collaborative effort of a multi-talented and close-knit team of authors from various disciplines of the visual and performing arts. The shows are characterized by the use of large-format projections, the creation of immersive theater environments and the use of interactive technologies some of which are specifically developed by the company for their shows.

The stage space is conceived as a dynamic and reactive environment that can involve the public in individual or group actions: in fact it is set up with sensors (videocameras and microphones) that allow both the performer and the public to modulate sounds or interact with images through movement or voice. These technologies allow the creation of 'sensitive' theatrical environments where children can explore the stage space, discovering that it responds to their actions in a certain way. Thus an active relationship ensues between the young people and their environment, a kind of dialogue - with space, forms, and sounds - which becomes artistic experience.

In the TPO's shows even the performers' role is imbued with special meaning: the dancers 'paint' and 'play' on stage, using the body and movement thanks to the interactive effects but, especially, they invite the children to explore the space with a theatrical approach that emphasizes the use of the body and the gaze.

Awards:

- China SPAF-Shanghai Performance Arts Festival | 'Going to the world' Award | 'Panda's Home' | Shanghai (CHINA) | 2017
- Festiwalu Teatralna Karuzela - Teatr Pinokio | 'Farfalle' | Włochy (PL) | 2016
- XXI Międzynarodowego Festiwalu Teatrów Lalek SPOTKANIA | 'Il Giardino Dipinto' | Torun (PL) | 2014
- World Congress Assitej | Award for Artistic Excellence | Warsaw (PL) | 2014
- Feten 2010 | Premio especial del jurado a las nuevas propuestas escénicas | Gjon (ES) | 2010
- New England Foundation for the Arts, National Dance Project, US Tour | Compagnia TPO | Boston, MA (USA) | 2010
- Teatri di Vita | Premio della giuria dei ragazzi 'Il Giardino Dipinto' | Porto Sant'Elpidio (IT) | 2007
- ADE (Art Digital Era) | Compagnia TPO | Polverigi (IT) | 2004
- ETI Stregagatto | 'Storie ZIP' | Roma (IT) | 1999
- ETI Stregagatto | 'Riflessioni' | Roma (IT) | 1983



DISAPPEARING | APPEARING

MANI



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